

As Mathematicians we will:

- Calculate by adding, subtracting, multiplying and dividing.
- Solve problems involving money.
- Read and present data in simple ways.
- Practice our fluency in counting and calculation.
- Solve real life problems involving measurement in kg, cm, m and ml.



In PSHCE we will:

- Know how to keep safe when we are out and about (including safety around dogs).
- Know our own address and telephone number and how this can help us.
- Learn about how people might feel in a risky situation.



In Music we will:

- Sing and play songs about toys.
- Hear and make pitch patterns.
- Create simple melodies.



In Art we will:

- Learn about Peter Blake and his 'toy shop windows'.
- Create our own window pictures.



As readers we will:

- Apply sounds we know to read increasingly challenging words.
- Learn alternative letter patterns for sounds we already know.
- Enjoy rereading familiar stories.
- Read explanations and instructions.
- Read extended stories with fantasy settings.

As writers we will:

- Apply sounds we know in our writing.
- Spell words that do not follow the usual phonetic patterns (common exception words).
- Write an explanation about how toys are made.
- Write instructions for looking after a pet.
- Write our own stories with a fantasy setting based on 'The Far Away Tree.'



KS1 Summer 1

Toys from the past.



In Science we will:

- Identify plants and animals in their habitats.
- Find out about and describe simple food chains.
- Identify foods that come from different sources.
- Identify organisms as producers, consumers or decomposers.



In PE we will:

- Improve our running skills.
- Develop throwing and target hitting skills.

Oak – Thursday and Friday

Willow – Wednesday and Thursday

Children will need their outdoor PE clothes and trainers.



In Design Technology we will:

- Make toys using junk modelling.
- Make puppets with moving joints using split pins.

In History we will:

- Investigate toys that were used in the past.
- Order toys chronologically.
- Say how toys have changed within living memory.

In Computing we will:

- Copy and paste an image from the internet.
- Present simple information about toys.

In RE we will:

- Explore why Buddha is important to Buddhists.

